



Reference No.	HR-POL-03
Version	3.0
Operative Date	October 2019
Status	Live
Approved by	Board of Management

HOLY ROSARY PRIMARY SCHOOL

Code of Behaviour Policy

The principles in this policy are approved by the Board of Management and therefore constitute standard practices, which apply throughout Holy Rosary Primary School.

Signed **Siobhan Glynn** **Chairperson, Board of Management**

Date **30th September 2019**

This policy, along with all Holy Rosary policies, is available on the Holy Rosary website. Electronic copies of these policies are controlled and live. Holders of printed copies of the policies are responsible themselves for ensuring that they have the most up to date version.

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Version No.	Date	Comments
1.0	2014	Initial Release
2.0	2016	Policy reviewed and reformatted.
3.0	2019	Policy Reviewed – See Briefing Note on page 13

1 Introduction

- 1.1.1 This document outlines policies and procedures relating to aspects of discipline and behaviour, including bullying.
- 1.1.2 They were drawn up and agreed upon by pupils, parents, staff and management.
- 1.1.3 They reflect the ethos, vision and daily procedures within the school.
- 1.1.4 They are subject to constant review in light of changing circumstances.

2 Definitions

- 2.1.1 **Aladdin** – School administration computer system.
- 2.1.2 **BOM** – Holy Rosary Board of Management.
- 2.1.3 **BST** - Behaviour Support Teacher.
- 2.1.4 **DES** – Department of Education and Skills.
- 2.1.5 **Dojo Points** – A points reward system for good behaviour.
- 2.1.6 **KFD** - Key for Discipline Policy.
- 2.1.7 **SEN** – Special Education Needs.
- 2.1.8 **SPHE** – Social Personal and Health Education Program.

3 Mission Statement

Recognising and embracing the diversity within the community, Holy Rosary Primary School is committed to developing the individual pupils in a secure and challenging learning environment.

- 3.1.1 The school recognises the rights of the child and the rights of all those involved in the school to be safe in school and to be treated with respect and sensitivity at all times.
- 3.1.2 All those involved in the school and the wider community have a responsibility to ensure this and to work together to achieve it, recognising the guidance offered by existing information on best practice.

4 Discipline Policy: Key for Discipline (KFD)

4.1 Introduction

- 4.1.1 Key for Discipline is a planned strategy for managing behaviour; it is a school wide approach that rewards effort, work and social behaviour.
- 4.1.2 It is consistent and predictable. Limits are known and enforced fairly.
- 4.1.3 It promotes the quality of relation within the school community.
- 4.1.4 It promotes a positive atmosphere in the classroom and is a means of managing low-level unwanted behaviour.

4.2 The Charter

- 4.2.1 KFD involves the design of a charter visible in each classroom.
- 4.2.2 The charter contains rules, which communicates clearly, the expectations we have for our pupils. They circumvent second-guessing.
 - 4.2.2.1 The rules are, realistic, few in number, positively phrased, relevant, and all-encompassing. They are based on themes; talk, time, movement, interaction, schoolwork activities and class routines.
- 4.2.3 The charter also contains rewards, which positively reinforce, through feedback, wanted or desired behaviour. Rewards are the key to success.
 - 4.2.3.1 They are tangible, graded, earned on merit, easily administered and desirable.
 - 4.2.3.2 The desired behaviour is promoted, and the unwanted behaviour marginalised with the assistance of rewards, the school has a structured system of tangible rewards.
- 4.2.4 From Senior Infants to 6th Class this consists of a Dojo Grid on the IWB with every child's name. When children follow the rules they are given a Dojo point.
 - 4.2.4.1 Points are collected over a period of time and lead to the awarding of an agreed reward (e.g. after 20 points the child gets a lucky dip prize and after 40 points a Homework Pass).
 - 4.2.4.2 Points awarded **cannot** be taken away.
- 4.2.5 **Behaviour Checks** are the final part of the Charter.
 - 4.2.5.1 These are also part of the planned strategy and the aim is to ensure that they are applied consistently.
 - 4.2.5.2 Children will know what happens when they don't follow the rules.
 - 4.2.5.3 Behaviour checks are negative consequences; they are graded and allow the child opportunities to choose appropriate behaviours.

4.3 Rules to be taught to the Children

4.3.1 These rules need to be explicitly taught to the children.

4.3.2 Rules for the Classroom

1. Do your work and do it well.
2. Be in the right place at the right time
3. Speak to teacher at the right time.
4. Do as you are told straight away by all staff.
5. Use kind hands, feet and words.
6. Be prepared, be tidy, and be on time.

4.3.3 Rules for the Yard

1. Play preferred games.
2. Use kind hands, feet and words.
3. Be in the right place at the right time.
4. Be prepared for yard.
5. Walk to and from the yard.

4.5 Reward System

4.5.1 Non-tangible rewards.

4.5.1.1 The most important rewards are non-tangible, for example verbal recognition of good behaviour, (well done, thank you) and non-verbal actions (shake hands, applause, a smile).

4.5.2 Tangible rewards.

4.5.2.1 This consists of a Class Dojo. Points are collected over a period of time by the child and lead to the awarding of stickers, lucky dip e.g. homework pass, treat pass etc.

4.5.2.2 Children get 3 points per day but it's up to teacher's discretion.

4.5.2.3 Consistency between class groupings is essential.

4.5.3 Class rewards

4.5.3.1 This rewards group behaviour, typically for yard behaviour but also for appropriate classroom behaviour.

4.5.3.2 A grid is displayed in the classroom, and the teacher decides the allocation of stamps.

4.5.3.3 If the grid is completed within the agreed timeframe the class can select from an agreed list of rewards. 2-3 stamps are given per day.

4.5.3.4 If a pupil is sent to the time out zone during break, their name goes on a grid – if twice the child is excluded from class reward.

4.5.3.5 The class reward should ideally be renewed every two weeks.

*Junior Infants have a different reward system involving a variety of charts, stickers etc.

4.5.4 Examples of Appropriate Tangible Rewards

- Home Work Pass
- Subject Pass
- Treat Pass
- Whiteboard Pass
- Seat Pass
- Toy Pass
- Lucky Dip
- Stickers
- Golden Time
- Extra yard time
- Game Pass
- Disco Pass

4.6 Behaviour Checks: Classrooms

4.6.1 Stage 1. Oral Warning

4.6.1.1 Child is reminded of the appropriate expectation and asked to stay on-task.

4.6.2 Stage 2. Written Warning

4.6.2.1 If the behaviour continues the child's name is recorded on a recording sheet.

4.6.3 Stage 3. Time Out

4.6.3.1 Child is sent to work in a separate area in the classroom for a short period of time and continue with classwork.

4.6.4 Stage 4. Partner Teacher

4.6.4.1 Child is sent to work in another teacher's classroom for a short period of time to complete some reflective work. This is recorded on "Aladdin" and parents are informed.

4.6.4.2 At the class teachers discretion the Support Teacher may be informed.

4.6.5 Stage 5. Office

4.6.5.1 Child is sent to the office for repeated or serious inappropriate behaviour.

4.6.5.2 This is recorded on "Aladdin" and parents are informed.

4.6.6 Stage 6. Parents

4.6.6.1 Repeated recordings within a month may result in the parents being called in.

4.6.6.2 A range of outcomes will be discussed and agreed with the parents, in consultation with the Board of Management.

4.7 Behaviour Checks: Yard

4.7.1 Stage 1. Oral Warning(s)

4.7.1.1 Child is reminded of the appropriate expectation and asked to behave appropriately.

4.7.2 Stage 2. Time Out Zone – Remainder of Break

4.7.2.1 If the inappropriate behaviour continues after the warnings, the child is sent to the time out zone for the remainder of the break. For serious offences e.g. fighting or bullying, a child can be sent straight to the time out zone.

4.7.3 Stage 3. Behaviour Support Teacher

4.7.3.1 Children who have been to the time out zone report to Support Teacher. The Behaviour Support Teacher monitors repeat incidences.

4.7.4 Stage 4. Office

4.7.4.1 Child is sent to the office for repeated or serious inappropriate behaviour.

4.7.4.2 This is recorded in by the Principal and parents are informed. A range of outcomes will be discussed and agreed with the parents.

4.8 Class Rewards for Yard

4.8.1 This rewards group behaviour, typically for yard behaviour but also for appropriate classroom behaviour.

4.8.2 A grid is displayed in the classroom, and the teacher decides the allocation of stamps.

4.8.2.1 If the grid is completed within the agreed timeframe the class can select from an agreed list of rewards.

4.9 Examples of Games/Behaviour Not acceptable on Yard.

- 4.9.1 Rough Play, e.g. “mess” fighting, kicking, punching, wrestling, head locks.
- 4.9.2 Piggy backs, rains, lifting other children.
- 4.9.3 Hat throwing, pulling hoods, scarves around waists and necks.
- 4.9.4 Throwing stones, pulling hair, biting, spitting.
- 4.9.5 Excluding children from games.
- 4.9.6 Use of bad language and name calling.

4.10 Policies Relevant to Yard

4.10.1 Sick Children.

- 4.10.1.1 The only children permitted to sit outside the office due to illness are those with a letter from their parents.

4.10.2 Accidents and injuries on Yard.

- 4.10.2.1 Children who get injured on yard are assessed by the teacher on yard.
- 4.10.2.2 Children with bleeding, knocks to the head, suspected sprains or fractures are sent to the office in the company of a Yard Buddy or class mate for First Aid or further medical assistance.
- 4.10.2.3 The accident should be recorded (if serious) and parents informed, even of minor injuries, particularly in the Junior Classes.
- 4.10.2.4 The Yard Teacher should inform the Class Teacher of accidents/injuries.

4.10.3 Being Prepared

- 4.10.3.1 Children should use the toilet before going out on yard. This requires a few minutes preparation by Class Teachers before the bell rings.
- 4.10.3.2 In the case of an emergency, a child must use the designated toilet closest to the yard.
Junior Infants use Room 1
Senior Infants and 1st Class use Room 5
2nd/3^{rs} Class use Room 5 also
- 4.10.3.3 No food is permitted on the yard.

4.10.4 Assigned Yards

- Junior and Senior Infants & 1st class - Front Yard
- 2nd & 3rd Class - Back Yard
- 4th 5th & 6th Class - Basketball Yard

4.10.5 **Role of Personnel**

4.10.5.1 **Teachers** - Two teachers per yard 3 on Senior Yard.

4.10.5.1.1 Supervising Teachers & SNAs must wear Hi-Viz Jackets on yard.

4.10.5.1.2 Their role is to consistently apply the yard rules and follow the agreed Behaviour Checks.

4.10.5.2 **SNAs** - The role of the SNA on yard is the child they've been assigned to.

4.10.5.2.1 They also act as a support to the teacher on yard.

4.10.5.2.2 Their role shouldn't require them to get involved in matters of yard discipline. However, a common sense approach needs to be taken if they are the nearest adult to an incident that needs immediate action.

4.10.5.3 **Yard Buddies** - The Yard Buddies are 6th Class children who volunteer for the role.

4.10.5.4 They give guidance to their younger peers, help play or guide play with smaller pupils and assist the Yard Teacher by accompanying children to the office.

4.10.6 **Boundaries**

4.10.6.1 Teachers need to familiarise themselves with the yard boundaries and they should bring their classes out regularly to remind them of where they should be.

4.10.7 **Lining Up**

4.10.7.1 When the bell rings all children walk to and line up at their designated spot.

4.10.7.2 They wait there till the Class Teacher collects them.

4.10.7.3 Teachers on yard wait till all classes have been collected.

4.10.7.4 Teachers assign places to children in the line. Leaders can be rotated.

Briefing Note

<p>Purpose:</p> <p>This policy outlines policies and procedures relating to aspects of behaviour in the school.</p>	<p>Scope:</p> <p>This policy relates to all school activities and applies to staff, pupils and parents engaged in such activities.</p>
<p>What's New / What's Changed & Why?</p> <p>This policy was reviewed and issued as version 3.0 in October 2019.</p> <p>The following sections have been altered in this review:</p> <ul style="list-style-type: none"> 4.3 – Rules to be taught to the Children. (wording change) 4.5.3 – Class rewards (2-3 stamps & time out zone) 4.6 – Behaviour Checks: Classroom (wording change) 4.7 – Behaviour Checks: Yard (reduction in number of stages & wording change) 4.9 – Examples of Games/Behaviour not acceptable on yard. (heading change) 4.10.3 – Being Prepared (wording change) 	
<p>Target Audience:</p> <p>All members of the school community (Staff, Pupils and Parents).</p>	
<p>Note:</p> <p>Advise target audience to read thoroughly any sections that affect them directly.</p> <p>Be more specific and expand on sections as appropriate for the audience.</p> <p>Encourage feedback. If any feedback, Briefer should forward details to the Principal.</p>	